

# Heimdall's Huscarls

Race: Norse

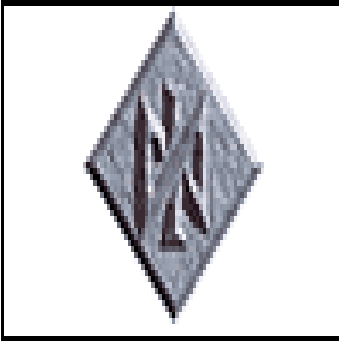
Head Coach: Anvilbrow

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	Unnamed	Blitzer	6	3	3	7	Block, Frenzy, Jump Up								90 000
4	Unnamed	Blitzer	6	3	3	7	Block, Frenzy, Jump Up								90 000
5	Unnamed	Catcher	7	3	3	7	Block, Dauntless								90 000
6	Unnamed	Catcher	7	3	3	7	Block, Dauntless								90 000
7	Unnamed	Norse Werewolf	6	4	2	8	Frenzy								110 000
9	Unnamed	Lineman	6	3	3	7	Block								50 000
10	Unnamed	Lineman	6	3	3	7	Block								50 000
11	Unnamed	Lineman	6	3	3	7	Block								50 000
12	Unnamed	Lineman	6	3	3	7	Block								50 000
13	Unnamed	Lineman	6	3	3	7	Block								50 000
19	Unnamed	Yhete	5	5	1	8	Loner, Claw, Disturbing Presence, Frenzy, Wild Animal								140 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 0 860 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p><b>Inducements</b> (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Wizard (0-1): ___ x 0</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p><b>Team Goods</b></p> <p>Rerolls: 2 x 60 000 = 120 000</p> <p>Fan Factor: 0 x 10 000 = 0</p> <p>Assistant Coaches: 0 x 10 000 = 0</p> <p>Cheerleaders: 0 x 10 000 = 0</p> <p>Apothecary: 0 x 50 000 = 0</p> <p>Treasury: 20 000</p> <p><b>Team Value (incl MNGs value): 980 000</b></p> <p><b>Induced Value: 0</b></p> <p><b>Match Value (TV for match): 980 000</b></p>
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MNG 
  Journeyman 
  Used journeyman 
  New skill available 
  Stat upgrade 
  Stat downgrade

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