

OBBLM Match Report



Ever-Rott Epidemics - The Sauntering Dead

Nurgle - Necromantic



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Ever-Rott Epidemics

TV: 1930k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 8 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 30 - Win pct.: 50 - ELO: 208 - CAS inflicted: 58

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Sure Hands, Block, Extra Arms, Dodge, 1 Ni	60								
2	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Wrestle, Tackle, Jump Up	39								
3	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Mighty Blow, Claw	45								
4	Pestigor	6	3	3	8	Horns, Nurgle's Rot, Regeneration, Block, Claw, Mighty Blow	31								
5	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Mighty Blow	24								
6	Nurgle Warrior	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, Guard	33								
7	Nurgle Warrior	3	5	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Tentacles, +1 St, -1 Ma	29								
8	Nurgle Warrior	4	5	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration, Block, +1 St	19								
10	Rotter	5	3	3	8	Decay, Nurgle's Rot	0								
13	Rotter	5	3	3	8	Decay, Nurgle's Rot, Guard	13								
14	Rotter [J]	5	3	3	8	Decay, Nurgle's Rot, Loner	0								
16	Beast of Nurgle	4	5	1	9	Loner, Disturbing Presence, Foul Appearance, Mighty Blow, Nurgle's Rot, Really Stupid, Regenerat	41								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

The Sauntering Dead

TV: 1860k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 8 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 24 - Win pct.: 69 - ELO: 255 - CAS inflicted: 52

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block, Dodge, Tackle	40								
2	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull	5								
3	Wight	6	3	3	8	Block, Regeneration, Guard, Mighty Blow, Dauntless	38								
4	Wight	6	3	3	8	Block, Regeneration, Tackle, Guard	26								
5	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Guard, Block	25								
6	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block	13								
7	Ghoul	7	3	4	7	Dodge, Block, Sure Hands, Kick, Side Step, +1 Ag	92								
9	Zombie	3	3	2	8	Regeneration, Block, -1 Ma, MNG	12								
10	Zombie	4	3	2	8	Regeneration	0								
11	Zombie	4	3	2	8	Regeneration, Wrestle	9								
12	Zombie	4	3	2	8	Regeneration, Mighty Blow, Guard	17								
13	Zombie	5	3	2	8	Regeneration, Block, +1 Ma	21								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available