



OBBLM Match Report

Dwarves for the Ethical Treatment of Hobgoblins - Tecmo Bowlers

Chaos Dwarf - Dwarf

TECMO

Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Dwarves for the Ethical Treatment of Hobgoblins

TV: 1400k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 25 - Win pct.: 42 - ELO: 177 - CAS inflicted: 43

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Hobgoblin [J]	6	3	3	7	Loner	0								
3	Hobgoblin	6	3	3	7		4								
5	Hobgoblin [J]	6	3	3	7	Loner	0								
7	Chaos Dwarf Blocker	4	3	1	9	Block, Tackle, Thick Skull, Claw, -1 Ag	9								
8	Chaos Dwarf Blocker	4	4	1	9	Block, Tackle, Thick Skull, Guard, +1 St, -1 Ag	24								
9	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow, MNG	27								
10	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow, Stand Firm	39								
11	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow	25								
12	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow	24								
13	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Break Tackle, Block, Sure Hands, Dodge, 1 Ni, MNG	72								
14	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Break Tackle, Block	28								
15	Enslaved Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Guard, Stand Firm, Block	31								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Tecmo Bowlers

TV: 1400k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 27 - Win pct.: 33 - ELO: 149 - CAS inflicted: 54

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Runner	6	3	3	8	Sure Hands, Thick Skull, Wrestle, Strip Ball	30								
2	Runner	6	3	3	8	Sure Hands, Thick Skull, Block, Kick-off Return, Leader, Hail Mary Pass	51								
3	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Stand Firm, Juggernaut	44								
4	Troll Slayer	4	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Tackle, Pass Block*, -1 Ma, MNG	25								
5	Blitzer	6	3	3	9	Block, Thick Skull, Guard, Mighty Blow, +1 Ma	33								
6	Blitzer	5	3	3	9	Block, Thick Skull, Guard, Dodge	29								
7	Blocker	4	3	2	9	Block, Tackle, Thick Skull	0								
8	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow, Guard	24								
9	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow	28								
10	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, 1 Ni	9								
11	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, 1 Ni	7								
12	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow, Guard	26								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available