

OBBLM Match Report



Cream Puffs - Silver Lake Jesters

Human - Skaven



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Cream Puffs

TV: 1420k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 8 - Assistant Coaches: 0 - Cheerleaders: 1 - Played: 14 - Win pct.: 46 - ELO: 186 - CAS inflicted: 21

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Thrower	6	3	3	8	Sure Hands, Pass, Accurate, Block, Safe Throw	34								
3	Blitzer	7	3	3	8	Block, Tackle, Mighty Blow	18								
4	Blitzer	7	3	3	8	Block, Guard, Stand Firm	17								
5	Blitzer	7	3	3	8	Block, Guard, Stand Firm	22								
6	Blitzer	7	3	3	8	Block, Tackle	10								
7	Catcher	8	2	3	7	Catch, Dodge, Block, Nerves of Steel	20								
8	Catcher	8	2	3	7	Catch, Dodge, Block, Diving Catch	23								
11	Lineman	6	3	3	8		4								
12	Lineman	6	3	3	8		2								
13	Lineman	6	3	3	8	Wrestle	12								
14	Lineman	6	3	3	8		0								
16	Ogre	5	5	2	9	Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, Stand Firm, Break Tackle	34								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Silver Lake Jesters

TV: 1000k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 5 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 11 - Win pct.: 64 - ELO: 224 - CAS inflicted: 11

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Thrower	7	3	3	7	Pass, Sure Hands, Kick, Block	21								
3	Blitzer	7	3	3	8	Block, Guard	15								
4	Blitzer	7	3	3	8	Block	0								
5	Gutter Runner	9	3	4	7	Dodge, Weeping Dagger, Wrestle, +1 St	16								
6	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle, Dauntless, 1 Ni	21								
7	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Big Hand	10								
8	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle, Side Step	21								
9	Lineman	7	3	3	7	1 Ni	5								
10	Lineman	7	3	3	7	Wrestle	7								
11	Lineman	7	3	3	7	1 Ni	0								
12	Lineman	6	3	3	7	-1 Ma	2								
13	Lineman	7	3	3	7		3								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available