

Tyranny is Magic

Race: Chaos Dwarf

Head Coach: Geek_Chef

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	2	12	1	21	11	137	1 290 000
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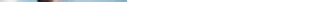
Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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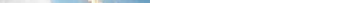
Inducements	(for next match)		Team Goods
• A free pass to the next match. • A free pass to the next match. • A free pass to the next match.			

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	4	x	70 000	=	280 000
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Bribes (0-3):	___ x 100 000		Fan Factor:	7 x 10 000 = 70 000
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Extra Training (0-4): ___ x 100 000	Assistant Coaches: 2 x 10 000 = 20 000
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Halfling Master Chef (0-1): ___ x 300 000		Cheerleaders: 2 x 10 000 = 20 000
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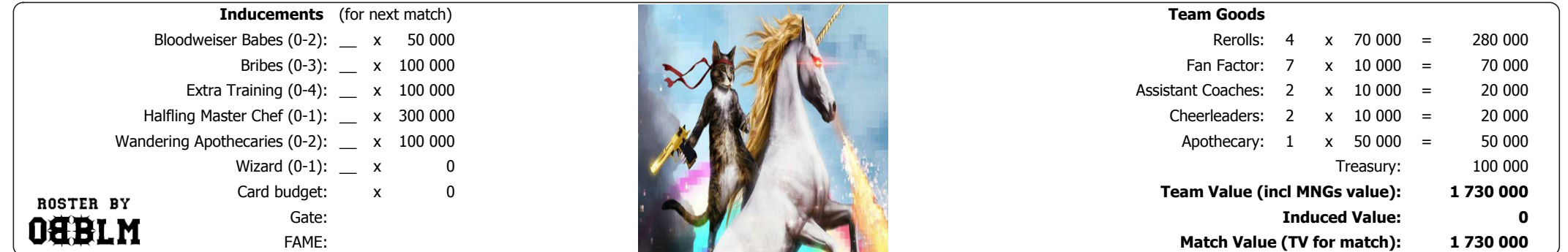
Wandering Apothecaries (0-2): ___ x 100 000		Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	—	x	0		Treasury:	100 000
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Card budget:	x	0		Team Value (incl MNGs value):	1 730 000

Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	1 730 000
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[illegible]

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	4	x	70 000	=	280 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4): ___ x 100 000	Assistant Coaches: 2 x 10 000 = 20 000
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Halfling Master Chef (0-1): ___ x 300 000	Cheerleaders: 2 x 10 000 = 20 000
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Wandering Apothecaries (0-2):	___ x 100 000	
		Apothecary: 1 x 50 000 = 50 000

Wizard (0-1):	—	x	0		Treasury:	100 000
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Card budget:	x	0		Team Value (incl MNGs value):	1 730 000

Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	1 730 000
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ROSTER BY

08BLM

Card budget: x 0

Gate:

FAME:



Team Value (incl MNGS value):

1 730 000

Induced Value:

0

Match Value (TV for match):

1 730 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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