Financomancers

Race: Vampire

Head Coach: Geek_Chef

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Orson	Vampire	7	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge, +1 Ma		1	5		2		20	160 000
2	Murkob	Vampire	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge, Block		2	1		3	1	16	150 000
3	Grubbs	Vampire	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block		1	1			1	9	130 000
4	Greenspan	Vampire	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block, Dodge, Pro		2	3		4	3	34	170 000
5	Rich Uncle Pennybags	Vampire	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block		4	2		1		12	130 000
6	Medici	Vampire	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration								110 000
7	Chase	Thrall	7	3	3	7	+1 Ma					2	1	9	70 000
8	Fargo	Thrall	6	3	3	7	Block					1	1	7	60 000
9	Key	Thrall	6	3	3	7	Wrestle	MNG				1	1	7	60 000
10	Interest	Thrall	6	3	3	7	Dirty Player					1	1	7	60 000
11	Fee	Thrall	6	3	3	7									40 000
12	Tax Hole	Thrall	6	3	3	7	Wrestle		2			2	1	11	60 000
13	Tax Haven	Thrall	6	3	3	7	Block		1				1	6	60 000
14	Zachary Dirtybrookeeper	Thrall	6	3	3	7			1					1	40 000
15	Rate	Thrall	6	3	3	7									40 000

Total number of players next game: 14/15

Totals (excl TV for MNG players): 14 12 0 17 11 139 1 280 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	5	x	70 000	=	350 000
Fan Factor:	4	x	10 000	=	40 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					40 000
Team Value (incl MNGs value):					**1 780 000**
Induced Value:					**0**
Match Value (TV for match):					**1 720 000**

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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