

|                   |            |                       |
|-------------------|------------|-----------------------|
| <b>Flesh Wall</b> | Race: Ogre | Head Coach: Geek_Chef |
|-------------------|------------|-----------------------|

Race: Ogre

Head Coach: Geek\_Chef

[illegible]

Total number of players next game: 12/12

|                                   |   |   |   |   |   |   |         |
|-----------------------------------|---|---|---|---|---|---|---------|
| Totals (excl TV for MNG players): | 0 | 0 | 0 | 0 | 0 | 0 | 720 000 |
|-----------------------------------|---|---|---|---|---|---|---------|

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|

**Inducements** (for next match)

Bloodweiser Babes (0-2): \_\_\_\_ x 50 000

Bribes (0-3):     x 100 000

Extra Training (0-4): \_\_\_\_ x 100 000

Halfling Master Chef (0-1): \_\_\_\_ x 300 000

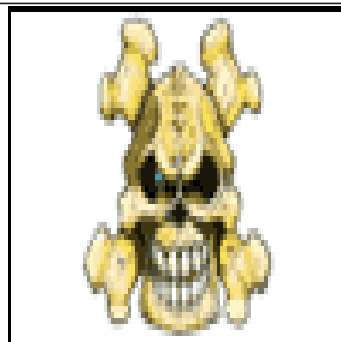
Wandering Apothecaries (0-2): \_\_\_\_ x 100 000

Wizard (0-1):    x       0

Card budget:           x           0

Gate:

FAME:



### Team Goods

Rerolls: 4 x 70 000 = 280 000

Fan Factor: 0 x 10 000 = 0

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders:  $0 \times 10\,000 = 0$

Apothecary: 0 x 50 000 = 0

Treasury: 0

**Team Value (incl MNGs value): 1 000 000**

**Induced Value:** 0

**Match Value (TV for match):** 1 000 000

ROSTER BY  
**OGBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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