

Nuffle's Thundering Herd Race: Chaos Head Coach: Majerus

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	11	11	0	18	10	130	1 210 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)		Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	60 000	=	180 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	6	x	10 000	=	60 000
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Extra Training (0-4): x 100 000				Assistant Coaches: 2 x 10 000 = 20 000
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Halfling Master Chef (0-1):	___	x	300 000		Cheerleaders:	2	x	10 000	=	20 000
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Wandering Apothecaries (0-2): ___ x 100 000			Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	—	x	0		Treasury:	70 000
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Card budget:	x	0		Team Value (incl MNGs value):	1 540 000
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Gate:		Induced Value:	0
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U8BLM FAME:	Match Value (TV for match): 1 540 000
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ROSTER BY 	Card budget: x 0 Gate: FAME:		Team Value (incl MNGS value): 1 540 000 Induced Value: 0 Match Value (TV for match): 1 540 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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