

Naggaroth Darkwing Ducks

Race: Dark Elf

Head Coach: Vice

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Anastasia Shadowmoore	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block, Strip Ball, Leap		2	9		1		31	170 000
3	Hogarth, the Horrible	Blitzer	7	3	4	8	Block, Dodge		1	2				7	120 000
4	Thein Blackheart	Blitzer	7	3	4	8	Block, Dodge, Tackle, Side Step		2	2		3	4	34	160 000
5	Krill, the Torturer	Blitzer	7	3	4	8	Block, Dodge, Tackle		1	3		2	2	24	140 000
6	Julian Darkmoss	Blitzer	7	3	4	8	Block, Mighty Blow			1			1	8	130 000
7	Don Grady	Runner	7	3	4	7	Dump-Off, Dodge		1				1	6	100 000
8	Keel Brine	Lineman	6	3	4	8	Block		1			2	1	10	90 000
9	Yeriel Torres	Lineman	6	3	4	8	Block			1		1	1	10	90 000
10	Drax Jule	Lineman	6	3	4	8	Block		1	1		1	1	11	90 000
11	Vrask Torrin	Lineman	6	3	4	8	Guard		2			2		6	100 000
12	Axil Russ	Lineman	6	3	4	8	Block		1				1	6	90 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 12 19 0 12 12 153 1 280 000

Induced Stars and Mercenaries MA ST AG AV Skills CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Wizard (0-1): ___ x 0

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000

Fan Factor: 8 x 10 000 = 80 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Treasury: 40 000

Team Value (incl MNGs value): 1 560 000

Induced Value: 0

Match Value (TV for match): 1 560 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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