The Black Orchid

Race: Dark Elf

Head Coach: Majerus

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Verbrilli Soulshade	Runner	7	3	4	7	Dump-Off								80 000
2	Momnim Dashfist	Runner	7	3	4	7	Dump-Off								80 000
3	Can-Dee Bloodhand	Blitzer	7	3	4	8	Block								100 000
4	Sovih Grimshade	Blitzer	7	3	4	8	Block								100 000
11	Mocha Cinderreaver	Lineman	6	3	4	8									70 000
12	Saherrah Nethershadow	Lineman	6	3	4	8									70 000
13	Solassi Darkmore	Lineman	6	3	4	8									70 000
14	Cali Skullhand	Lineman	6	3	4	8									70 000
15	Caresh Shadecutter	Lineman	6	3	4	8									70 000
16	Lilra Emberripper	Lineman	6	3	4	8									70 000
17	Navis Netherbane	Lineman	6	3	4	8									70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 850 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	0	x	10 000	=	0
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Treasury:					0
Team Value (incl MNGs value):					**1 000 000**
Induced Value:					**0**
Match Value (TV for match):					**1 000 000**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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