Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	СР	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
2	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
3	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
4	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
5	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
6	Unnamed	Lineman	6	3	3	8	Leap, Very Long Legs								60 000
7	Unnamed	Catcher	7	2	4	7	Diving Catch, Leap, Very Long Legs								80 000
8	Unnamed	Catcher	7	2	4	7	Diving Catch, Leap, Very Long Legs								80 000
9	Unnamed	Blitzer	7	3	3	8	Diving Tackle, Jump Up, Leap, Very Long Legs								110 000
10	Unnamed	Blitzer	7	3	3	8	Diving Tackle, Jump Up, Leap, Very Long Legs								110 000
11	Unnamed	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull								140 000
	Total nun	nber of players next ga	ame: 11,	/11	•		Totals (excl TV for M	NG players):	0	0	0	0	0	0	880 000

Indused Stave and Mayeonavine MA ST AC AV Skills CD TD Int Cae MVD SDD Value

Induced Stars and Mercenaries MA ST AG AV Skills CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): __ x 50 000

Bribes (0-3): __ x 100 000

Extra Training (0-4): __ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): __ x 100 000

Wizard (0-1): __ x

ROSTER BY

Card budget:
Gate:
FAME:

Team Goods

 Rerolls:
 2
 x
 50 000
 =
 100 000

 Fan Factor:
 0
 x
 10 000
 =
 0

 Assistant Coaches:
 0
 x
 10 000
 =
 0

 Cheerleaders:
 0
 x
 10 000
 =
 0

 Apothecary:
 0
 x
 50 000
 =
 0

Treasury:

Team Value (incl MNGs value): 980 000

Induced Value: 0
Match Value (TV for match): 980 000

20 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade