

Ever-Rott Epidemics

Race: Nurgle

Head Coach: Phyrloki

Ever-Rott Epidemics

Race: Nurgle

Head Coach: Phyrloki

Ever-Rott Epidemics

Race: Nurgle

Head Coach: Phyrloki

[illegible]

Total number of players next game:	12/12	Totals (excl TV for MNG players):	17	27	1	52	26	334	1 620 000
------------------------------------	-------	-----------------------------------	----	----	---	----	----	-----	-----------

Total number of players next game:	12/12	Totals (excl TV for MNG players):	17	27	1	52	26	334	1 620 000
------------------------------------	-------	-----------------------------------	----	----	---	----	----	-----	-----------

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
-------------------------------	----	----	----	----	--------	----	----	-----	-----	-----	-----	-------

Inducements (for next match)				Team Goods					
Bloodweiser Babes (0-2):	___ x	50 000		Rerolls:	3	x	70 000	=	210 000
Bribes (0-3):	___ x	100 000		Fan Factor:	8	x	10 000	=	80 000
Extra Training (0-4):	___ x	100 000		Assistant Coaches:	1	x	10 000	=	10 000
Halfling Master Chef (0-1):	___ x	300 000		Cheerleaders:	1	x	10 000	=	10 000
Igor (0-1):	___ x	100 000							
Wizard (0-1):	___ x	0							
Card budget:	x	0							
Gate:									
FAME:									
ROSTER BY 08BLM				Treasury: 810 000					
				Team Value (incl MNGs value): 1 930 000					
				Induced Value: 0					
				Match Value (TV for match): 1 930 000					



Inducements (for next match)				Team Goods					
Bloodweiser Babes (0-2):	___ x	50 000		Rerolls:	3	x	70 000	=	210 000
Bribes (0-3):	___ x	100 000		Fan Factor:	8	x	10 000	=	80 000
Extra Training (0-4):	___ x	100 000		Assistant Coaches:	1	x	10 000	=	10 000
Halfling Master Chef (0-1):	___ x	300 000		Cheerleaders:	1	x	10 000	=	10 000
Igor (0-1):	___ x	100 000							
Wizard (0-1):	___ x	0							
Card budget:	x	0							
Gate:									
FAME:									
ROSTER BY 08BLM				Treasury: 810 000					
				Team Value (incl MNGs value): 1 930 000					
				Induced Value: 0					
				Match Value (TV for match): 1 930 000					

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade