

Karak Kadrin Kalamity

Race: Dwarf

Head Coach: Ghoti

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Mad Morgrim	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull					2	1	9	90 000
2	Snorri Helmbreaker	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull						1	5	90 000
3	Gnol Garaz	Blitzer	5	3	3	9	Block, Thick Skull		1					1	80 000
4	Bozdok Borison	Blitzer	5	3	3	9	Block, Thick Skull					1		2	80 000
5	Ufdi Stonesprinter	Runner	6	3	3	8	Sure Hands, Thick Skull, Dodge		3				1	8	110 000
6	Gorak Grimson	Runner	6	3	3	8	Sure Hands, Thick Skull, Block		2	1		1		7	100 000
7	Thagi Unbaraki	Deathroller	4	7	1	10	Loner, Break Tackle, Dirty Player, Juggernaut, Mighty Blow, No Hands, Secret Weapon, Stand Firm, Multiple Block						2	10	180 000
8	Elgram Wazzok	Blocker	4	3	2	9	Block, Tackle, Thick Skull					1	1	7	70 000
9	Skuff Grobislayers	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
10	Hazkal Skrund	Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000
11	Deb Zaki	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
12	Gordi Urkmasher	Blocker	4	3	2	9	Block, Tackle, Thick Skull					3		6	70 000
13	Melchor Stoutheart	Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 6 1 0 10 10 79 1 190 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

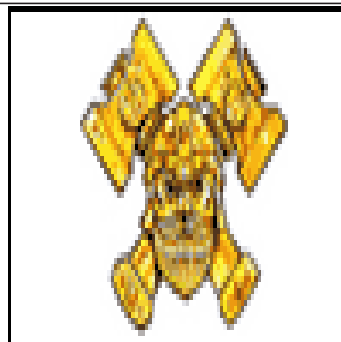
Wizard (0-1): ___ x 0

Card budget: x 0

Gate:

FAME:

ROSTER BY
OBBLM



Team Goods

Rerolls: 0 x 50 000 = 0

Fan Factor: 0 x 10 000 = 0

Assistant Coaches: 3 x 10 000 = 30 000

Cheerleaders: 3 x 10 000 = 30 000

Apothecary: 1 x 50 000 = 50 000

Treasury: 130 000

Team Value (incl MNGs value): 1 300 000

Induced Value: 0

Match Value (TV for match): 1 300 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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