The Greatest Show on Turf

Race: Elf

Head Coach: Tempestsc

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Hurt Warner	Thrower	6	3	4	7	Pass, Accurate, Block		12				2	22	110 000
2	Jeff Kilkens	Thrower	6	3	4	7	Pass, Accurate		1				1	6	90 000
3	Marshall Hulk	Blitzer	7	3	4	7	Block, Side Step, Guard, -1 Av					2	2	14	140 000
4	London Flayer	Blitzer	7	3	4	8	Block, Side Step, Tackle		1	1		1	1	11	130 000
5	Orlando Mace	Lineman	6	3	4	7	Kick		1				1	6	80 000
6	Grant Kilstrom	Lineman	6	3	4	7							1	5	60 000
10	Fred Killer	Lineman	6	3	4	7			1			2		5	60 000
13	Todd Fyght	Catcher	8	3	4	7	Catch, Nerves of Steel, Wrestle, Tackle		1	5		1	1	23	140 000
14	Dexter McKilleon	Catcher	8	3	4	7	Catch, Nerves of Steel, Wrestle		1	2	1	1		11	120 000
15	Torry Jolt	Catcher	8	4	4	7	Catch, Nerves of Steel, Dodge, Wrestle, +1 St		1	8		1	2	37	190 000
16	Isaac Brute	Catcher	8	3	4	7	Catch, Nerves of Steel, Dodge, Wrestle		2	6			1	25	140 000

Total number of players next game: 11/11

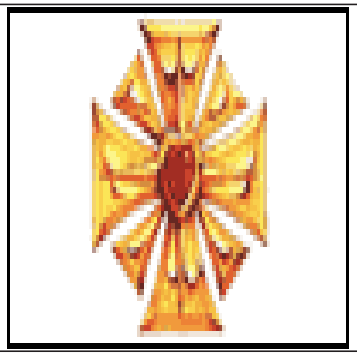
Totals (excl TV for MNG players): 21 22 1 8 12 165 1 260 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	7	x	10 000	=	70 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					230 000
Team Value (incl MNGs value):					**1 530 000**
Induced Value:					**0**
Match Value (TV for match):					**1 530 000**

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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