

200% Beef

Race: Chaos Dwarf

Head Coach: WhiteChedder

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	8	1	0	6	6	53	880 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1): x 300 000		Cheerleaders: 1 x 10 000 = 10 000
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Wandering Apothecaries (0-2): ___ x 100 000				Apothecary: 1 x 50 000 = 50 000
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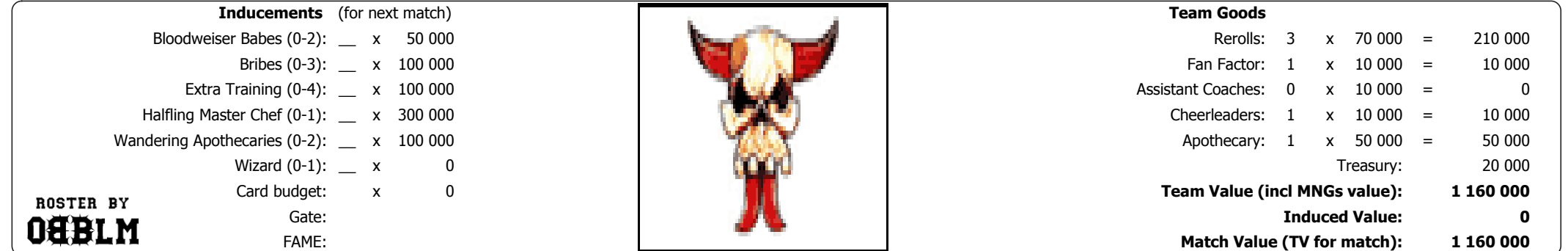
Wizard (0-1):	—	x	0		Treasury:	20 000
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Team Value (incl MNGs value):	1 160 000
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Gate:		Induced Value:	0
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U7950 FAME:	11	Match Value (TV for match):	1 160 000
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ROSTER BY 08BLM	Card budget: x 0 Gate: FAME:		Team Value (incl MNGS value): 1 160 000 Induced Value: 0 Match Value (TV for match): 1 160 000
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Inducements (for next match)	Team Goods
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Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4):	0	x	100 000	=	0
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	Card budget:	x	0				Team Value (incl MNGs value):	1 160 000
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Gate:		Induced Value:	0
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U7950 FAME:	11	Match Value (TV for match):	1 160 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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