

Washington Generals (BYE)

Race: Human

Head Coach: BYE

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[illegible]

Total number of players next game:	11/11	Totals (excl TV for MNG players):	0	0	0	0	0	0	740 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	0	x	10 000	=	0
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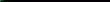
Extra Training (0-4): ___ x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1):	— x 300 000		ESSENTIALS		Cheerleaders:	0 x 10 000 = 0
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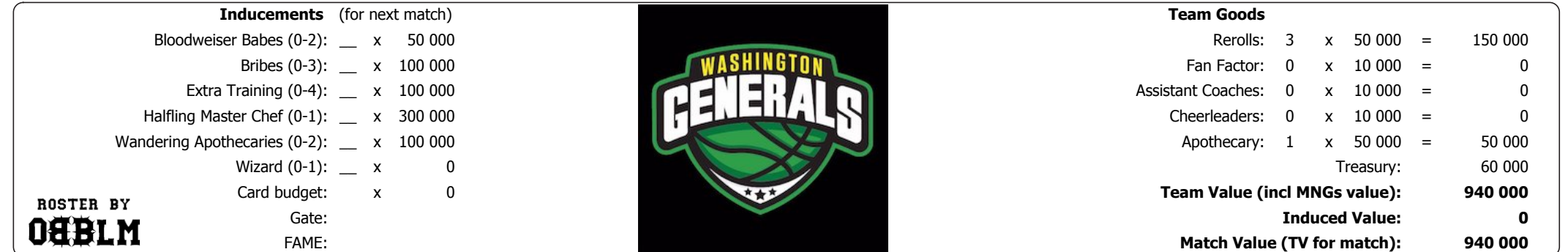
Wandering Apothecaries (0-2): ___ x 100 000				Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	—	x	0		Treasury:	60 000
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Budget	Card budget:	x	0		Team Value (incl MNGs value):	940 000
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Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	940 000
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Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	50 000	=	150 000
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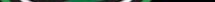
Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	0	x	10 000	=	0
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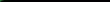
Extra Training (0-4): ___ x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1): ___ x 300 000		Cheerleaders: 0 x 10 000 = 0
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Wandering Apothecaries (0-2): ___ x 100 000				Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	—	x	0		Treasury:	60 000
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Card budget:	x	0		Team Value (incl MNGs value):	940 000

Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	940 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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